

# Introduction to Agile Methodologies



Siddharta Govindaraj  
Silver Stripe Software Pvt Ltd

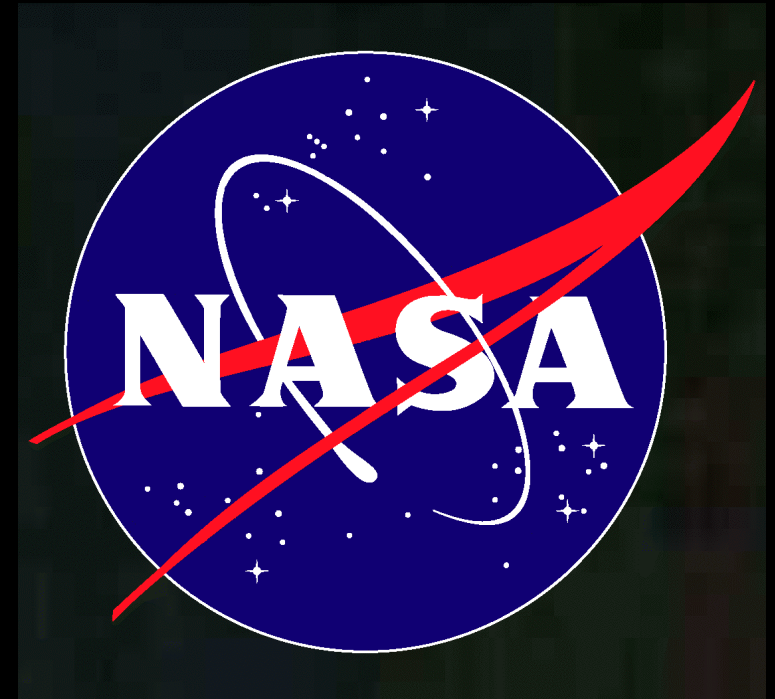
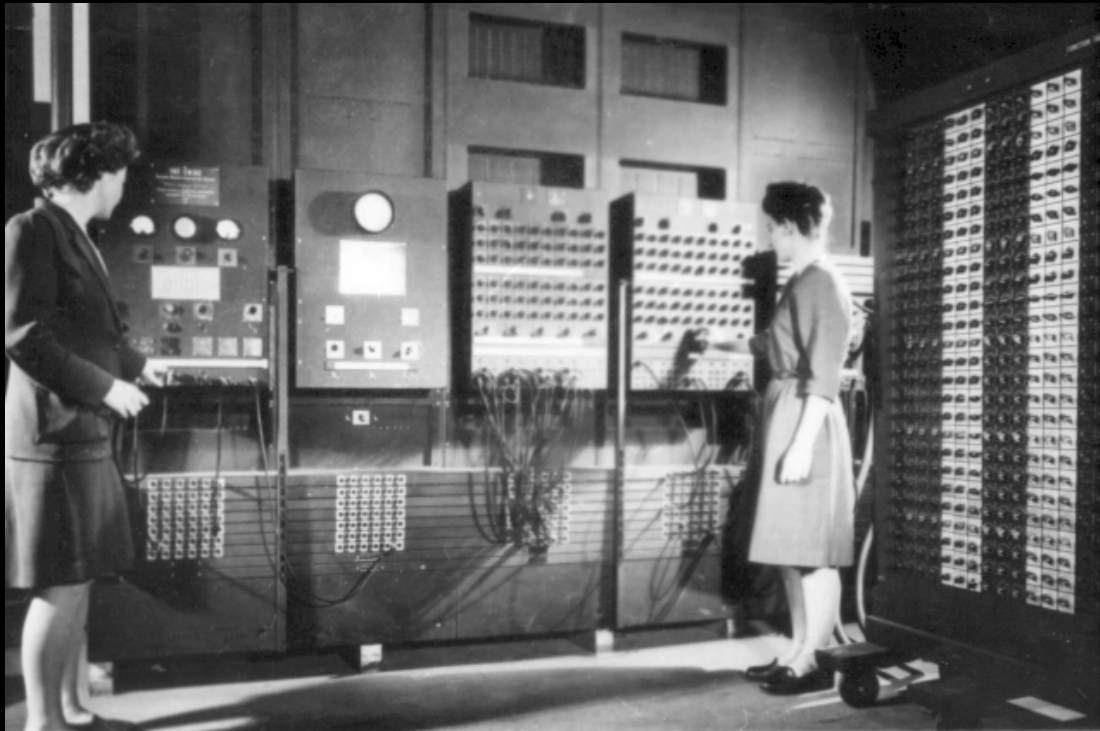
siddharta@silverstripesoftware.com  
<http://www.silverstripesoftware.com/blog/>

**1. Time to market and quality are more important than ever before**

**2. Requirements stability is a thing of the past**

**Program Managers want to improve software delivery in this ever changing environment**

# Traditional processes are too rigid to address these concerns



# Agile software development is creating new ways of developing and delivering software





**Scrum**  
**Extreme Programming**  
**Feature Driven Development**  
**Lean Software Development**  
**DSDM**  
**Crystal**



**We are uncovering better ways of developing software by doing it and helping others do it. Through this work we have come to value:**

**Individuals and interactions**

**over processes and tools**

**Working software**

**over comprehensive documentation**

**Customer collaboration**

**over contract negotiation**

**Responding to change**

**over following a plan**

**That is, while there is value in the items on the right, we value the items on the left more.**

# Lets compare traditional and agile approaches to software development

1. Requirements

2. Scheduling

3. Quality





**Do you really know that you are  
building the right software?**

**1. Requirements**

**2. Scheduling**

**3. Quality**



**1. Requirements**

**2. Scheduling**

**3. Quality**

**1. Requirements change midway or can be unclear**

**2. There is only one person who has any clue what the software should do (and it's usually not you)**

**1. Requirements**

**2. Scheduling**

**3. Quality**

## **Traditional Processes...**

**Try to restrict change**

**Try to create predictive plans**

## **Agile Processes...**

**Try to embrace change**

**Try to be adaptive**

**1. Requirements**

**2. Scheduling**

**3. Quality**



# How well do you know the current state of the project?

1. Requirements

2. Scheduling

3. Quality

# Traditional processes are structured in phases

Requirements
Design
Coding
Test
Deploy

1. Requirements

2. Scheduling

3. Quality



# Agile processes are structured by feature

R	D	C	T	D

1. Requirements

2. Scheduling

3. Quality

**Traditional Processes...**

**Harder to measure progress**

**Agile Processes...**

**Easier to measure progress**

1. Requirements

2. Scheduling

3. Quality



# What is the quality level of your project?

1. Requirements

2. Scheduling

3. Quality

**Traditional processes do testing at the end of the project (it's too late!)**

1. Requirements

2. Scheduling

3. Quality

# **Agile processes embrace continuous testing, integration and reviews**

1. Requirements

2. Scheduling

3. Quality

**Practices like pair programming, unit testing, continuous integration and automated tests keep quality level high**

1. Requirements

2. Scheduling

3. Quality



**Can companies adapt to the new market?**



**New requirements present new opportunities**



**Agile software development enables  
companies to take advantage of these  
opportunities**

# Epilogue

**Being agile is a mindset that you have,  
not a set of practices that you do**

# Some Practices To Discuss

- . Timeboxed iterations
- . Frequent releases
- . Retrospective
- . Regular feedback
- . Pair programming
- . Appropriate documentation
- . Refactoring
- . Truck factor
- . Burndown charts
- . Daily standup meeting
- . Agile (velocity) estimation
- . T-shirt estimation
- . Delphi estimation
- . Planning poker
- . Co-located teams
- . Team focus
- . Small teams
- . Cross functional teams
- . On-site customer/expert
- . Open workspace
- . Self organising teams
- . User stories
- . Feature prioritization
- . MoSCoW prioritization
- . Adaptive scope
- . Test driven development
- . Automated testing
- . One click build
- . Continuous integration

# That's It! Thank You!



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